

-000XX Agility Feat -000000 Athletics -000000 Armed Fighting -000000 Criminal -00000X Dodge -00000 Fighting -00000 Pilot -0000XX Stealth



Thrown Weapons -

Intellect Feat -000XX

* Archanotechnician ≺XXXXXX Archanotech Engineering -00000 -00000 * Armourer -000000 Bureaucracy

Business -00000T * Communications -00000

-000000 * Computers -00000 Culture

-0000T * Demolitions Education -000000

* Engineering -00000X -00000 History -00000 * Larceny

-000000 Law Enforcement -000XX Literacy

-00000 ** Medicine -000000 * Munitions

-00000 * Occult -0000T Research

-000000 Savoir-Faire

-00000 ** Science (Earth)

R* Science (Life) -00000 -0000CX R* Science (Physical)

-00000 * Security -00000 Streetwise

-0000XX Surveillance -0000XX

* Technician



R Has Requirements



PERCEPTION

-00000 Perception Feat -00000 * Appraisal -000000 Artist -0000XXX Observation -0000**1** Marksman



-0000T Presence Feat -0000**1**0 Intimidate -00000 Misdirect ~XXXXX Performance -00000 Persuade -00000 Seduction



-0000**1** Strength Feat



Tenacity Feat -0000**(X**) Survival -00000

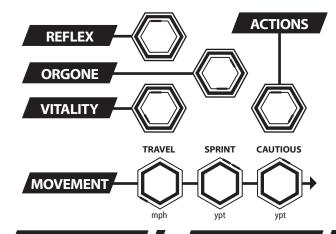
MISC

-00000 -000XX -000XX -0000**0** -000XXX Hobbies, Languages, etc.

SPECIALIZATIONS

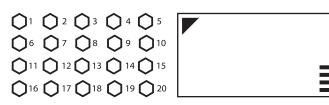


SECONDARY ATTRIBUTES



DRAMA POINTS





HEALTH

Black out all but Vitality hexes in each block

FLESH	>>> 0000000
LIGHT	-1 Test Penalty
MODERATE Sanity Check	-3 Test Penalty Half Move / Max 2 Actions Half Armour
SERIOUS	-6 Test Penalty Crawl Only / Max 1 Action Armour Destroyed
DEATH'S DOO	-

		Allegiance		Place of Birt
		Allegiance		riace of bill
Virtu	ie	Flaw	Sex	Ag
			Distingu	ishing Feature
QUALITIES			7	
Φ		 		
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4				
4				Portra
4		_		
4			INSANITY	
.		Point Pena	lty Disorders	
	Asset •	Drawback 0	· _	

Profession



COMBAT

DMG BONUS

ARMOUR **PROT** Trauma Projectile



Name/Callsign

Race



-00000X Aaility Feat -00000T Athletics -0000CX Armed Fighting -00000 Criminal -00000 Dodge -00000 Fighting -00000 Pilot -0000CX Stealth



Thrown Weapons CXXXX

Intellect Feat

R* Archanotechnician

R* Archanotech
Engineering

Armourer

Bureaucracy

* Communications + Computers + COOCO

Law Enforcement COOOCC

Literacy COOOCC

** Medicine COOOCCC

Research Savoir-Faire CXXXX

R* Science (Earth) -XXXXX

R* Science (Life) -XXXXX

* Security Streetwise SECURITY

▲ Combat Skill

* Professional Skill

R Has Requirements



PERCEPTION

* Appraisal Artist COOC

Observation COOOC

Marksman COOOC

Support Weapons



Presence Feat OCCCC Intimidate OCCCCC Misdirect OCCCCC Performance OCCCC Persuade OCCCC OCCCC Persuade OCCCCC OCCCC OCCCCC OCCCC OCCCC OCCCC OCCCC OCCCC OCCCC OCCCC OCC



Strength Feat



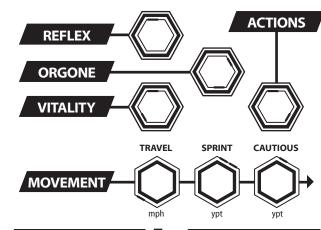
-0000CXC)

Tenacity Feat Survival

/	MISC	
		\mathbf{x}
	-	
	~XXX	\mathbf{x}
	-	
	Hobbies, Language	s, etc.
SP	ECIALIZATIONS	s



SECONDARY ATTRIBUTES



DRAMA POINTS



01 02 03 04 05	
06 07 08 09 010	
11 0 12 13 0 14 0 15	
016 017 018 019 020	

HEALTH

	Mortal Tager	
LESH)) 00000000 000 00000000 00	
IGHT	» 0000000 000	-1 Test Penalty
MODERATE	>>>	-3 Test Penalty Half Move Max 2 Actions Half Armour

SERIOUS Sanity Check

DEATH'S DOOR DOOR OO DOOR

Possibly in Coma shifting back.

-6 Test Penalty

Crawl Only

Max 1 Action Armour Destroyed

Unconscious

Black out all but Vitality hexes in each block. Reassign Tager damage to mortal hexes when shifting back.

Name/Callsign		
Race & Tager Type	Profession	
Place of Birth	Allegiance	
Sex Age	Flaw	Virtue

QUALITIES

Distinguishing Features

Distinguishing Features

INSANITY

Disorders

Points/

Penalty

(₀)

SPECIAL ABILITIES		
ager: microhooks, x2 jump distance, sealed, 2 h	r air	

Tager: microhooks, x2 jump distance, sealed, 2 hr air supply, +4 to Fear Tests, detect dhoanoids, Tager senses,

mindlink, big hands, insanity test 1/month

♠ Asset ♠ Drawback

RMOUR	PRO)T
		/
	Trauma	Projectile